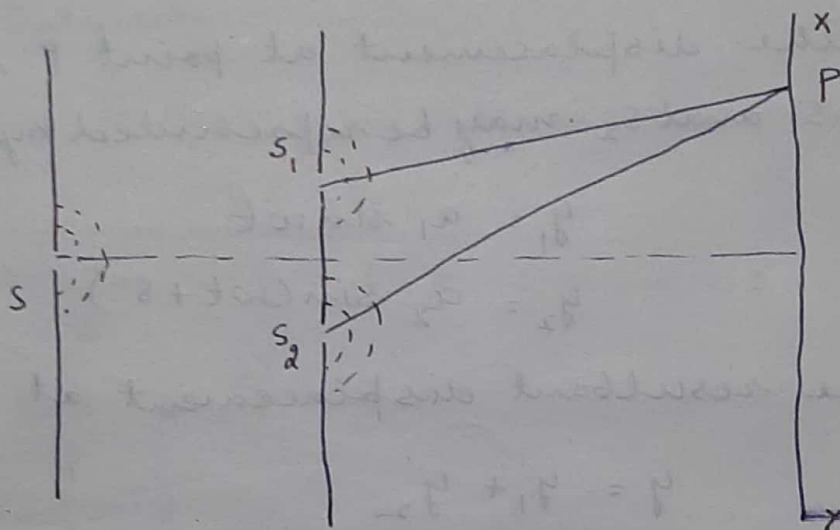


Young's Double Slit Experiment:

Thomas Young, in 1801 demonstrated the phenomenon of interference of light. It comes under the category of interference due to division of wave front.

His arrangement is as follows



Let S be a narrow slit illuminated by a monochromatic light source. S_1 and S_2 are two parallel slits very close together and equidistant from the ' S '. The waves from S that reach S_1, S_2 are in same phase. Then, beyond S_1 and S_2 they travel as if they started from S_1 and S_2 . A screen XY is placed in front of S_1 and S_2 where the interference pattern is formed.

Expression for maximum and minimum

Intensity:

Let a_1 and a_2 be the amplitudes of the waves from S_1 and S_2 respectively.

The waves arrive at P having traversed diff paths S_1P and S_2P . Hence the phase difference at P is

$$\begin{aligned} \delta &= \frac{2\pi}{\lambda} \times \text{path difference} \\ &= \frac{2\pi}{\lambda} (S_2P - S_1P) \end{aligned}$$

where λ : wavelength of light.

Then the displacement at point P due to waves from S_1 and S_2 may be represented by

$$\begin{aligned} y_1 &= a_1 \sin \omega t \\ y_2 &= a_2 \sin(\omega t + \delta) \end{aligned}$$

So the resultant displacement at P, is

$$\begin{aligned} y &= y_1 + y_2 \\ &= a_1 \sin \omega t + a_2 \sin(\omega t + \delta) \\ &= a_1 \sin \omega t + a_2 \sin \omega t \cos \delta + a_2 \cos \omega t \sin \delta \\ &= \sin \omega t (a_1 + a_2 \cos \delta) + \cos \omega t (a_2 \sin \delta) \end{aligned}$$

Let

$$\left. \begin{aligned} a_1 + a_2 \cos \delta &= R \cos \theta \quad \rightarrow (1) \\ a_2 \sin \delta &= R \sin \theta \quad \rightarrow (2) \end{aligned} \right\}$$

$$\begin{aligned} \therefore y &= \sin \omega t R \cos \theta + R \cos \omega t \sin \theta \\ &= R \sin(\omega t + \theta) \end{aligned}$$

Hence resultant displacement at P is simple harmonic of amplitude R.

where R is (

$$\boxed{R^2 = a_1^2 + a_2^2 + 2a_1 a_2 \cos \delta}$$

The resultant intensity at P is proportional to R^2

$$I \propto R^2$$

for simplicity let the constant of proportionality = 1

$$\therefore I = R^2$$

$$I = a_1^2 + a_2^2 + 2a_1a_2 \cos \delta \quad \rightarrow (3)$$

Maximum Intensity:

Intensity will be maximum when

$$\cos \delta = 1$$

Condition for maxima

phase diffⁿ $\rightarrow \delta = 2n\pi \quad n = 0, 1, 2, \dots$

or

path diffⁿ $\leftarrow \frac{P_2P_1}{\lambda} = n$

($S_2P - S_1P$)

$$I_{\max} = (a_1 + a_2)^2$$

\Rightarrow "The maximum intensity is greater than the sum of two separate intensities."

Minimum Intensity:

Intensity will be minimum when

$$\cos \delta = -1$$

$$\therefore \delta = (2n+1)\pi \quad n = 1, 2, 3, \dots$$

$$\text{Path diff} = S_2P - S_1P = (2n+1) \frac{\lambda}{2}$$

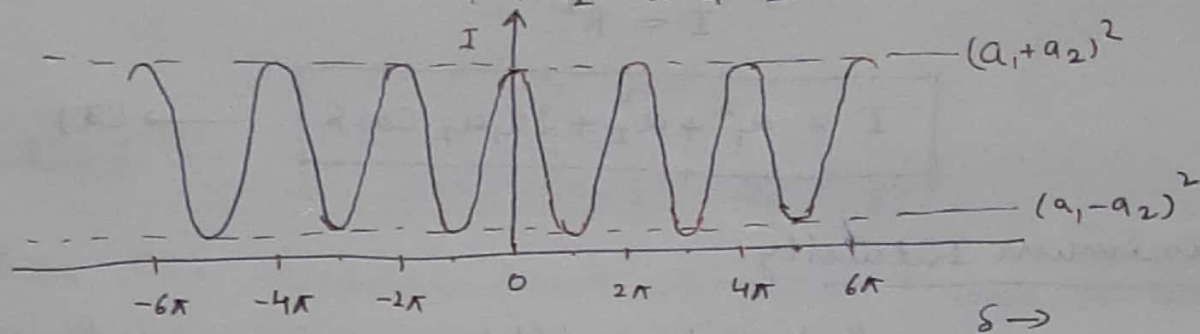
$$I_{\min} = (a_1 - a_2)^2$$

"The minimum intensity is less than diff of two separate intensities."

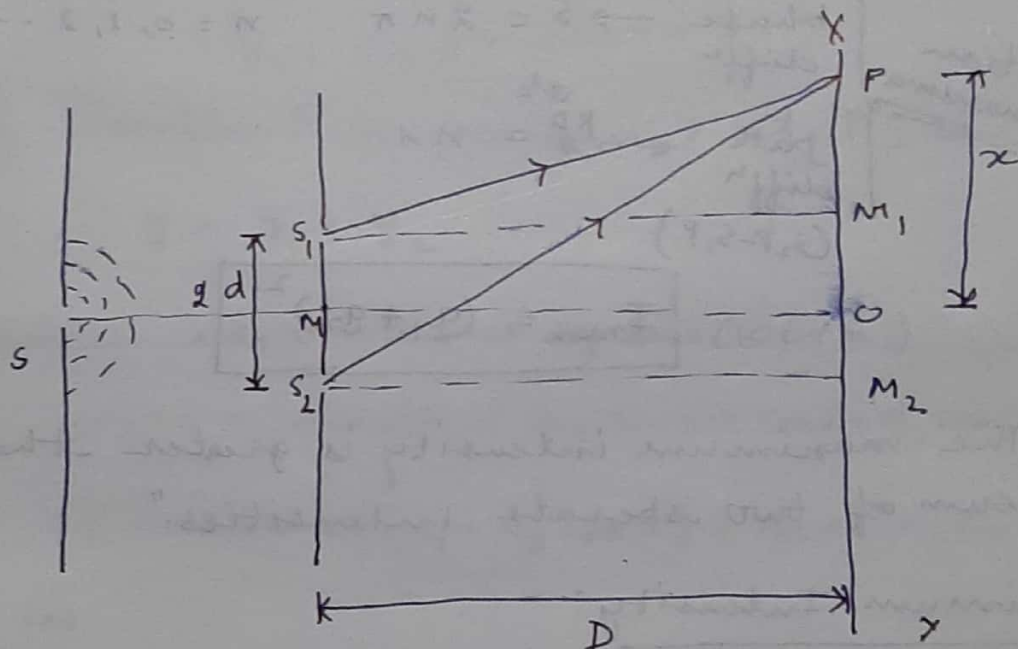
Intensity Distribution Curve:

The resultant intensity of light at any point on the screen is given by

$$I = a_1^2 + a_2^2 + 2a_1a_2 \cos \delta$$



Spacing between two consecutive maxima or minima:



Let M be the point that bisect S_1S_2 . From M draw a perpendicular MO onto the screen XY . Let P be any point on the screen.

Let

$$S_1S_2 = 2d \quad (\text{spacing b/w slits})$$

$$MO = D \quad (\text{spacing b/w slit \& screen})$$

$$OP = x$$

Let us calculate the path difference $SP_2 - SP_1$.

$$(S_2P)^2 = (S_2M_2)^2 + (PM_2)^2 \quad \text{where } S_2M_2 \text{ is perpendicular to screen.}$$
$$= D^2 + (x+d)^2$$

$$= D^2 \left[1 + \frac{(x+d)^2}{D^2} \right]$$

$$\therefore S_2P = D \left[1 + \frac{(x+d)^2}{D^2} \right]^{1/2}$$

Since $D \gg x+d$

$$\therefore S_2P = D \left[1 + \frac{1}{2} \frac{(x+d)^2}{D^2} \right] \quad (\text{using Binomial Theorem})$$

$$S_2P = D + \frac{1}{2} \frac{(x+d)^2}{D} \rightarrow (1)$$

Similarly,

$$S_1P = D + \frac{1}{2} \frac{(x-d)^2}{D} \rightarrow (2)$$

$$\therefore S_2P - S_1P = \frac{1}{2D} [(x+d)^2 - (x-d)^2]$$

$$S_2P - S_1P = \frac{2xd}{D} \rightarrow (3)$$

For bright fringes (Maxima)

$$S_2P - S_1P = \frac{2xd}{D} = n\lambda \quad \text{where } n=0, 1, 2, \dots$$

$$x = \frac{D}{2d} n\lambda \rightarrow (4)$$

For dark fringes (Minima)

$$S_2P - S_1P = \frac{2xd}{D} = (2n+1) \frac{\lambda}{2} \quad n=0, 1, 2, \dots$$

$$x = \frac{D}{2d} (2n+1) \frac{\lambda}{2} \rightarrow (5)$$

Now let x_n and x_{n+1} denote distance b/w n^{th} and $(n+1)^{\text{th}}$ bright fringes

$$\therefore x_n = \frac{D}{2d} n \lambda$$

$$x_{n+1} = \frac{D}{2d} (n+1) \lambda$$

Spacing b/w consecutive bright fringes

$$x_{n+1} - x_n = \frac{D}{2d} \lambda$$

Similar spacing b/w consecutive dark fringes

$$x_{n+1} - x_n = \frac{D}{2d} \lambda$$

$\therefore \frac{D}{2d} \lambda = w$ is called fringe width